

Description	Keyboard shortcut
Snaps Action Table	
Snap To Edge/Segment Toggle	Alt+F10
Snap To Endpoint Toggle	Alt+F8
Snap To Face Toggle	Alt+F11
Snap To Grid Points Toggle	Alt+F5
Snap To Midpoint Toggle	Alt+F9
Snap To Pivot Toggle	Alt+F6
Snap To Vertex Toggle	Alt+F7
Main UI	
Adaptive Degradation Toggle	O
Align	Alt+A
Angle Snap Toggle	A
Arc Rotate View Mode	Ctrl+R
Auto Key Mode Toggle	N
Background Lock Toggle	Alt+Ctrl+B
Backup Time One Unit	,
Bottom View	B
Camera View	C
Clone	Ctrl+V
Cycle Active Snap Type	Alt+S
Cycle Selection Method	Ctrl+F
Cycle Snap Hit	Alt+Shift+S
Default Lighting Toggle	Ctrl+L
Delete Objects	.
Disable Viewport	D
Display as See-Through Toggle	Alt+X
Environment Dialog Toggle	
Expert Mode Toggle	Ctrl+X
Fetch	Alt+Ctrl+F
Forward Time One Unit	.
Front View	F
Go to End Frame	End
Go to Start Frame	Home

## Çalışma Sayfası1

Hide Cameras Toggle	Shift+C
Hide Geometry Toggle	Shift+G
Hide Grids Toggle	G
Hide Helpers Toggle	Shift+H
Hide Lights Toggle	Shift+L
Hide Particle Systems Toggle	Shift+P
Hide Shapes Toggle	Shift+S
Hide Space Warps Toggle	Shift+W
Hold	Alt+Ctrl+H
Isometric User View	U
Left View	L
Lock User Interface Toggle	Alt+0
Material Editor Toggle	M
Maximize Viewport Toggle	Alt+W
MAXScript Listener	F11
New Scene	Ctrl+N
Normal Align	Alt+N
Open File	Ctrl+O
Pan View	Ctrl+P
Pan Viewport	I
Percent Snap Toggle	Shift+Ctrl+P
Perspective User View	P
Place Highlight	Ctrl+H
Play Animation	/
Quick Align	Shift+A
Quick Render	Shift+Q
Redo Scene Operation	Ctrl+Y
Redo Viewport Operation	Shift+Y
Redraw All Views	`
Render Last	F9
Render Scene Dialog Toggle	F10
Restrict Plane Cycle	F8
Restrict to X	F5
Restrict to Y	F6

## Çalışma Sayfası1

Restrict to Z	F7	
Save File	Ctrl+S	
Scale Cycle	Ctrl+E	
Select All	Ctrl+A	
Select Ancestor	PageUp	
Select and Move	W	
Select and Rotate	E	
Select By Name	H	
Select Child	PageDown	
Select Children	Ctrl+PageDown	
Select Invert	Ctrl+I	
Select None	Ctrl+D	
Selection Lock Toggle	Space	
Set Key Mode	'	
Set Keys	K	
Shade Selected Faces Toggle	F2	
Show Floating Dialogs	Ctrl+`	
Show Main Toolbar Toggle	Alt+6	
Show Safeframes Toggle	Shift+F	
Show Selection Bracket Toggle	J	
Show Statistics Toggle		7
Snap To Frozen Objects Toggle	Alt+F2	
Snaps Toggle	S	
Snaps Use Axis Constraints Toggle	Alt+D, Alt+F3	
Sound Toggle	\	
Spacing Tool	Shift+I	
Spot/Directional Light View	Shift+4	
Sub-object Level Cycle	Insert	
Sub-object Selection Toggle	Ctrl+B	
Top View	T	
Transform Gizmo Size Down	-	
Transform Gizmo Size Up	=	
Transform Gizmo Toggle	X	
Transform Type-In Dialog Toggle	F12	

## Çalışma Sayfası1

Undo Scene Operation	Ctrl+Z
Undo Viewport Operation	Shift+Z
Update Background Image	Alt+Shift+Ctrl+B
View Edged Faces Toggle	F4
Viewport Background	Alt+B
Virtual Viewport Pan Down	NumPad 2
Virtual Viewport Pan Left	NumPad 4
Virtual Viewport Pan Right	NumPad 6
Virtual Viewport Pan Up	NumPad 8
Virtual Viewport Toggle	NumPad /
Virtual Viewport Zoom In	NumPad +
Virtual Viewport Zoom Out	NumPad -
Wireframe / Smooth+Highlights Toggle	F3
Zoom Extents All Selected	Z
Zoom Extents All	Shift+Ctrl+Z
Zoom Extents	Alt+Ctrl+Z
Zoom In 2X	Alt+Shift+Ctrl+Z
Zoom Mode	Alt+Z
Zoom Out 2X	Alt+Shift+Z
Zoom Region Mode	Ctrl+W
Zoom Viewport In	[, Ctrl+=
Zoom Viewport Out	], Ctrl+-
Track View	
Add Keys	A
Apply Ease Curve	Ctrl+E
Apply Multiplier Curve	Ctrl+M
Assign Controller	C
Copy Controller	Ctrl+C
Expand Object Toggle	O
Expand Track Toggle	Enter, T
Filters	Q
Lock Selection	Space
Lock Tangents Toggle	L
Make Controller Unique	U

## Çalışma Sayfası1

Move Highlight Down	Down Arrow
Move Highlight Up	Up Arrow
Move Keys	M
Nudge Keys Left	Left Arrow
Nudge Keys Right	Right Arrow
Pan	Ctrl+P
Paste Controller	Ctrl+V
Scroll Down	Ctrl+Down Arrow
Scroll Up	Ctrl+Up Arrow
Snap Frames	S
Zoom Horizontal Extents Keys	Alt+X
Zoom Horizontal Extents	Alt+Ctrl+Z
Zoom Region	Ctrl+W
Zoom	Alt+Z
Material Editor	
Background	B
Backlight	L
Cycle 3X2, 5X3, 6X4 Sample Slots	X
Get Material	G
Go Backward to Sibling	Left Arrow
Go Forward to Sibling	Right Arrow
Go to Parent	Up Arrow
Make Preview	P
Options	O
Schematic View	
Add Bookmark	B
Display Floater	D
Filters	P
Free All	Alt+F
Free Selected	Alt+S
Invert Selected Nodes	Ctrl+I
Move Children	Alt+C
Next Bookmark	Right Arrow
Previous Bookmark	Left Arrow

## Çalışma Sayfası1

Refresh View	Ctrl+U
Rename Object	R
Select All Nodes	Ctrl+A
Select Children	Ctrl+C
Select None	Ctrl+D
Show Grid	G
Toggle Shrink	Ctrl+S
Use Connect Tool	C
Use Pan Tool	Ctrl+P
Use Select Tool	S, Q
Use Zoom Region Tool	Ctrl+W
Use Zoom Tool	Alt+Z
Zoom Extents	Alt+Ctrl+Z
Zoom Selected Extents	Z
ActiveShade	
Close	Q
Draw Region	D
Render	R
Select Object	S
Toggle Toolbar (Docked)	Space
Video Post	
Add Image Filter Event	Ctrl+F
Add Image Input Event	Ctrl+I
Add Image Layer Event	Ctrl+L
Add Image Output Event	Ctrl+O
Add New Event	Ctrl+A
Add Scene Event	Ctrl+S
Edit Current Event	Ctrl+E
Execute Sequence	Ctrl+R
New Sequence	Ctrl+N
NURBS	
CV Constrained Normal Move	Alt+N
CV Constrained U Move	Alt+U
CV Constrained V Move	Alt+V

## Çalışma Sayfası1

Display Curves	Shift+Ctrl+C	
Display Dependents	Ctrl+D	
Display Lattices	Ctrl+L	
Display Shaded Lattice	Alt+L	
Display Surfaces	Shift+Ctrl+S	
Display Toolbox	Ctrl+T	
Display Trims	Shift+Ctrl+T	
Local Select Sub-Object By Name	Ctrl+H	
Lock 2D Selection	Space	
Select Next in U	Ctrl+Right Arrow	
Select Next in V	Ctrl+Up Arrow	
Select Previous in U	Ctrl+Left Arrow	
Select Previous in V	Ctrl+Down Arrow	
Select Sub-Object By Name	H	
Set Tessellation Preset 1	Alt+1	
Set Tessellation Preset 2	Alt+2	
Set Tessellation Preset 3	Alt+3	
Soft Selection	Ctrl+S	
Switch To Curve CV Level	Alt+Shift+Z	
Switch To Curve Level	Alt+Shift+C	
Switch To Imports Level	Alt+Shift+I	
Switch To Point Level	Alt+Shift+P	
Switch To Surface CV Level	Alt+Shift+V	
Switch To Surface Level	Alt+Shift+S	
Switch To Top Level	Alt+Shift+T	
Transform Degrade	Ctrl+X	
Editable Poly		
Bevel Mode	Shift+Ctrl+B	
Border Level		3
Chamfer Mode	Shift+Ctrl+C	
Connect	Shift+Ctrl+E	
Constrain to Edges	Shift+X	
Cut	Alt+C	
Edge Level		2

## Çalışma Sayfası1

Element Level		5
Extrude Mode	Shift+E	
Face Level		4
Grow Selection	Ctrl+PageUp	
Hide Unselected	Alt+I	
Hide	Alt+H	
Object Level		6
Quickslice Mode	Shift+Ctrl+Q	
Repeat Last Operation	;	
Select Edge Loop	Alt+L	
Select Edge Ring	Alt+R	
Shrink Selection	Ctrl+PageDown	
Unhide All	Alt+U	
Vertex Level		1
Weld Mode	Shift+Ctrl+W	
Edit/Editable Mesh		
Bevel Mode	Ctrl+V, Ctrl+B	
Chamfer Mode	Ctrl+C	
Cut Mode	Alt+C	
Detach	Ctrl+D	
Edge Invisible	Ctrl+I	
Edge Level		2
Edge Turn	Ctrl+T	
Element Level		5
Extrude Mode	Ctrl+E	
Face Level		3
Polygon Level		4
Vertex Level		1
Weld Selected	Ctrl+W	
Weld Target Mode	Alt+W	
Edit Normals		
Break Normals	B	
Copy Normal	Ctrl+C	
Edge Level	Ctrl+3	



Face Level	Ctrl+4
Make Explicit	E
Normal Level	Ctrl+1
Object Level	Ctrl+0
Paste Normal	Ctrl+V
Reset Normals	R
Specify Normals	S
Unify Normals	U
Vertex Level	Ctrl+2
FFD	
Switch To Control Point Level	Alt+Shift+C
Switch To Lattice Level	Alt+Shift+L
Switch To Set Volume Level	Alt+Shift+S
Switch To Top Level	Alt+Shift+T
WeightTable	
Select All	Ctrl+A
Select Invert	Ctrl+I
Select None	Ctrl+D
Edit Poly	
Affect Backfacing	Ctrl+F
Align To Grid	G
Align To View	V
Attach List	Shift+Ctrl+A
Attach	Shift+A
Auto Smooth	A
Bevel Mode	Shift+Ctrl+B
Bevel Settings	Ctrl+B
Border Level	
Break	Shift+B
Cap	Alt+P
Chamfer Mode	Shift+Ctrl+C
Chamfer Settings	Alt+Ctrl+C
Collapse	Shift+L
Connect Edge Settings	Ctrl+N

## Çalışma Sayfası1

Connect	Shift+Ctrl+E	
Constrain to Edges	Shift+X	
Constrain to Faces	X	
Create Shape From Edges	Shift+M	
Create	C	
Cut	Alt+C	
Detach	Ctrl+D	
Edge Level		2
Edit Triangulation Mode	Shift+T	
Element Level		5
Extrude along Spline Mode	Alt+E	
Extrude Mode	E	
Extrude Settings	Ctrl+E	
Flip Normals	F	
Grow Selection	Ctrl+PageUp	
Hide Unselected	Alt+I	
Hide	H	
Hinge from Edge Mode	L	
Hinge from Edge Settings	Ctrl+L	
Ignore Backfacing in Selections	Shift+Ctrl+I	
Insert Vertex Mode	Shift+I	
Inset Mode	I	
Inset Settings	Ctrl+I	
Make Planar	P	
MeshSmooth Settings	Ctrl+M	
MeshSmooth	M	
Object Level		6
Outline Mode	O	
Outline Settings	Ctrl+O	
Polygon Level		4
Quickslice Mode	Shift+Ctrl+Q	
Remove Isolated Vertices	Shift+Ctrl+R	
Remove Unused Map Vertices	Alt+Shift+Ctrl+R	
Remove	Shift+R	

## Çalışma Sayfası1

Repeat Last Operation	;	
Reset Slice Plane	Alt+S	
Retriangulate	Shift+Ctrl+T	
Select By Vertex	Alt+V	
Select Edge Loop	Alt+L	
Select Edge Ring	Alt+R	
Shaded Face Toggle	Alt+F	
Shrink Selection	Ctrl+PageDown	
Slice Plane Mode	S	
Slice	Shift+S	
Split Edges	Shift+P	
Tessellate Settings	Ctrl+T	
Tessellate	T	
Unhide All	Alt+U	
Use Soft Selection	Ctrl+S	
Vertex Level		1
Weld Mode	Shift+Ctrl+W	
Weld Settings	Ctrl+W	
Physique		
Copy Envelope	Ctrl+C	
Delete	Ctrl+D	
Next	PageDown	
Paste Envelope	Ctrl+V	
Previous Selection Level	Shift+	
Previous	PageUp	
Reset Envelopes	Ctrl+E	
Unwrap UVW		
Break Selected Vertices	Ctrl+B	
Detach Edge Verts	D, Ctrl+D	
Edit UVW's	Ctrl+E	
Filter Selected Faces	Alt+F	
Freeze Selected	Ctrl+F	
Get Face Selection From Stack	Alt+Shift+Ctrl+F	
Get Selection From Faces	Alt+Shift+Ctrl+P	

## Çalışma Sayfası1

Hide Selected	Ctrl+H
Load UVW	Alt+Shift+Ctrl+L
Lock selected vertices	Space
Mirror Horizontal	Alt+Shift+Ctrl+N
Mirror Vertical	Alt+Shift+Ctrl+M
Move Horizontal	Alt+Shift+Ctrl+J
Move Vertical	Alt+Shift+Ctrl+K
Pan	Ctrl+P
Planar map faces/patches	Enter
Show Seams In Viewport	Alt+E
Snap	Ctrl+S
Texture Vertex Contract Selection	NumPad -, -
Texture Vertex Expand Selection	NumPad +, =
Texture Vertex Move Mode	W
Texture Vertex Rotate Mode	E
Texture Vertex Scale Mode	R
Texture Vertex Weld Selected	Ctrl+W
Texture VertexTarget Weld	Ctrl+T
Unwrap Options	Ctrl+O
Update Map	Ctrl+U
Zoom Extents Selected	Z
Zoom Extents	Alt+Ctrl+Z
Zoom Region	Ctrl+X
Zoom Selected Element	
Zoom To Gizmo	Shift+Space
Zoom	Alt+Z
Hair Styling	
Attenuate	Shift+Ctrl+A
Brush Clump	Shift+Ctrl+4
Brush Puff	Shift+Ctrl+3
Brush Rotate	Shift+Ctrl+5
Brush Scale	Shift+Ctrl+6
Brush Stand	Shift+Ctrl+2
Brush Translate	Shift+Ctrl+1

## Çalışma Sayfası1

Brush	Ctrl+B
Clump	Ctrl+M
Cut	Ctrl+C
Expand Selection	Shift+Ctrl+E
Guide	Ctrl+2
Hide Selected	Shift+Ctrl+H
Ignore Back	Shift+Ctrl+B
Invert Selection	Shift+Ctrl+N
Lock	Shift+Ctrl+L
Merge Hairgroups	Shift+Ctrl+=
Pop Selected	Shift+Ctrl+P
Pop Zerosized	Shift+Ctrl+Z
Puff	Ctrl+P
Recomb	Shift+Ctrl+M
Reset Rest	Shift+Ctrl+T
Root	Ctrl+4
Rotate Selection	Shift+Ctrl+R
Rotate	Ctrl+R
Scale	Ctrl+E
Select	Ctrl+S
Show Hidden	Shift+Ctrl+W
Soft Falloff	Shift+Ctrl+F
Split Hairgroups	Shift+Ctrl+-
Stand	Ctrl+N
Tip	Ctrl+1
Toggle Collisions	Shift+Ctrl+C
Toggle Hairs	Shift+Ctrl+I
Translate	Ctrl+T
Undo	Ctrl+Z
Unlock	Shift+Ctrl+U
Verts	Ctrl+3
Crowd	
Solve	S
Biped	

Çalışma Sayfası1

Change Leg State	Alt+Ctrl+S	
Collapse Move All Mode changes	Alt+M	
Copy Posture	Alt+C	
Fix Graphs	Alt+Ctrl+F	
Lock Selected Keys (toggle)	Alt+Ctrl+L	
Paste Posture Opposite	Alt+B	
Paste Posture	Alt+V	
Play Biped	V	
Reset all limb keys	Alt+K	
Scale In Transform (toggle)	Alt+Ctrl+E	
Set Key		0
Set Range	Alt+R	
Toggle Biped Keys in TrackBar	Alt+T	
TV Select end of footsteps	Alt+D	
TV Select entire foostep	Alt+S	
TV Select start of footsteps	Alt+A	
Reaction Manager		
Set Max Influence	Ctrl+I	
Set Min Influence	Alt+I	
Particle Flow		
Particle Emission Toggle	;	
Particle View Toggle		6
Particle Flow		
Selected Particle Emission Toggle	Shift+;	
Particle Flow		
Copy Selected In Particle View	Ctrl+C	
Paste In Particle View	Ctrl+V	
Select All In Particle View	Ctrl+A	
ActiveShade (Scanline)		
Initialize	P	
Update	U	
ToneOperatorAndRadiosityActionTable		
Advanced Lighting Panel		9
Object Display Culling		

## Çalışma Sayfası1

Object Display Culling	Alt+O
WalkThrough	
Accelerate Toggle	Q
Back	S, Down Arrow
Decelerate Toggle	Z
Decrease Step Size	[
Down	C, Shift+Down Arrow
Forward	W, Up Arrow
Increase Step Size	]
Left	A, Left Arrow
Level	Shift+Space
Lock Vertical Rotation	Space
Reset Step Size	Alt+[
Right	D, Right Arrow
Up	E, Shift+Up Arrow
Macro Scripts	
Add/Edit Parameters... (TV)	Ctrl+1
Asset Tracking...	Shift+T
Bevel (Poly)	Shift+Ctrl+B
Cap (Poly)	Alt+P
Chamfer (Poly)	Shift+Ctrl+C
Collapse (Poly)	Alt+Ctrl+C
Collect Parameters SV	Alt+3
Collect Parameters TV	Alt+4
Connect (no dialog) (Poly)	Shift+Ctrl+E
Create Camera From View	Ctrl+C
Cut (Poly)	Alt+C
Edge Constraint Toggle (Poly)	Shift+X
Extrude along Spline (Poly)	Alt+E
Extrude Face (Poly)	Shift+E
Geometry Selection Visibility Toggle	Alt+G
Grow Selection (Poly)	Ctrl+PageUp
Hide (Poly)	Alt+H
Hide Unselected (Poly)	Alt+I

## Çalışma Sayfası1

Ignore Backfacing Toggle (Poly)	Shift+Ctrl+I	
Isolate Selection	Alt+Q	
Meshsmooth (Poly)	Ctrl+M	
Parameter Collector	Alt+2	
Parameter Editor	Alt+1	
Parameter Wiring Dialog...	Alt+5	
Render to Texture Dialog Toggle		0
Repeat Last (Poly)	;	
Slice (Poly)	Shift+Ctrl+Q	
Smart Scale	R	
Smart Select	Q	
Start Parameter Wiring...	Ctrl+5	
Sub-Object Level 1		1
Sub-Object Level 2		2
Sub-Object Level 3		3
Sub-Object Level 4		4
Sub-object Level 5		5
Unhide All (Poly)	Alt+U	
WalkThrough View Mode	Up Arrow	
Weld (Poly)	Shift+Ctrl+W	
Quad Menu Sets		
Animation	[Alt+RMB]	
Custom	[Shift+Ctrl+Alt+RMB]	
Custom	[Shift+Ctrl+RMB]	
Lighting   Render	[Ctrl+Alt+RMB]	
Modeling	[Ctrl+RMB]	
reactor	[Shift+Alt+RMB]	
Snap	[Shift+RMB]	
Viewports	V	